Roll No

IT-6004 (CBGS)

B.E. VI Semester

Examination, May 2019

Choice Based Grading System (CBGS) Compiler Design

Time: Three Hours

Maximum Marks: 70

- *lote: i) Attempt any five questions.
 - ii) All questions carry equal marks.
 - a) What is a compiler? Explain the various phases of compiler in detail, with a neat sketch.
 - b) Explain the role of Dexical Analyzer and also discuss the issues of same.
- . a) Construct CFG without ε production from: S-->a|Ab|aBa, A-->b| ε , B-->b|A.
 - b) Consider the CFG with the following production rules:

S -->aB|bA

A-->bAA|aS|a

 $B \longrightarrow aBB |bS| b$

Give a righmost derivation and draw derivation tree for the string **abbaab**.

- a) What is a shift reduce parser? Explain in detail the conflicts that may occur during shift reduce parsing.
 - b) Check whether the following grammar is a LL(1) grammar S-->iEtS |iEtSeS| a E-->b also define the FIRST and FOLLOW procedures.

a) Check whether the following grammar is SLR (1) or not.
 Explain your answer with reasons.

$$S \rightarrow L = R$$

 $S \rightarrow R$

 $L\rightarrow *R$

 $L \rightarrow id$

 $R \rightarrow L$

- b) What is a syntax tree? Draw the syntax tree for the assignment statement:
 a:=b*-c+b*-c
- a) Explain how declarations are done in a procedure using syntax directed translation scheme.
 - b) What are the different storage allocation strategies?
 Explain.
- 6. a) Explain the principle sources of optimization in detail?

b) Explain the data structure used for implementing symbol table.

- a) How would you construct a DAG for a Basic block?
 Explain with an example.
 - b) Write about Data Flow Analysis of structural programs.

 a) Describe in detail about the stack allocation in memory management.

b) Discuss about the following:

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- i) Dead code Elimination and
- ii) Code motion

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PTO